**Tamim Sumaiya**

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# Experience

**Sportopia** *July 2024 – August 2024*

*Software Engineering Intern*

* Utilized Vue.js and Nuxt.js to develop the admin website for the company’s marketplace.
* Designed the "Gamified Square" game UI using Figma, focusing on user-friendly interfaces and engaging visuals.

Integrated Unity to enhance interactive elements, ensuring a seamless user experience across platforms.

**HKU Speech, Language, and Reading Lab** *May 2024 – June 2024*

*Game Development Intern*

* Working alongside a team of **10-12** developers to build games tailored for children with Special Educational Needs (SEN).
* Utilized **Unity** & **C#** to develop **10+** new features in collaboration with designers, translating their creative designs into functional and visually appealing components.

**HKU Speech, Language, and Reading Lab** *Jan 2024 – April 2024*

*Front-end Web Development Intern*

* Collaborated with a team of **6-8** developers to create interactive web applications for children with Special Educational Needs (SEN).
* Utilized **Vue.js** to develop engaging and accessible web interfaces for **20+** educational modules, ensuring a seamless user experience.

**Projects**

**Online Multiplayer Card Game**

* Developed an interactive graphical user interface for an online multiplayer card game using **Java Swing** and **Java AWT** libraries.
* Implemented multithreading and socket programming techniques to create robust functionalities, enabling seamless communication between clients and the server.

**Education**

**University Of Hong Kong** *Sep 2022 - June 2026*

* Bachelor of Engineering, Computer Engineering.
* Recipient of HKU Undergraduate Entrance Scholarship for Outstanding Academic Talents. (Full tuition)

**Skills**

**Languages:** Python, Java, HTML, CSS, JavaScript, PHP, C#

**Frameworks:** React, Vue.js, MongoDB, MYSQL, Node.js, Express.js, jQuery

**Tools:** Figma, Adobe XD, Unity, WordPress